STEAM 3

Students will:

- Understand and implement the Design Cycle
- Understand how the Design Cycle might be used to solve problems
- Practice cooperation working in partners and small groups
- Develop and practice problem solving skills
- Practice critical and creative thinking
- Reflect and respond appropriately to challenges that arise
- Focus on the safe and effective way to use different materials

STEAM 4

Students will:

- Understand and implement the Design Cycle
- Understand how the Design Cycle can be used to solve problems with multiple solutions
- Practice cooperation working in teams
- Develop and practice problem solving skills
- Practice critical and creative thinking
- Reflect and respond appropriately to challenges that arise
- Focus on the safe and effective way to use different materials

STEAM 5

Students will:

- Understand and implement the Design Cycle for problem solving
- Develop multiple iterations of a product to improve its performance
- Demonstrate cooperation working in teams
- Utilize problem solving skills
- Demonstrate critical and creative thinking
- Reflect and respond appropriately to challenges that arise
- Focus on the safe and effective way to use different materials